

//West Islip High School - Engineering Technology

// Motor Test Sketch for H-Bridge and two DC Motors

// defines Variables and associated pin numbers

int E1 = 5; // Enable Pin for motor 1 (ENA on board)

int E2 = 6; // Enable Pin for motor 2 (ENB on board)

int I1 = 2; // Control pin 1 for motor 1

int I2 = 3; // Control pin 2 for motor 1

int I3 = 4; // Control pin 1 for motor 2

int I4 = 7; // Control pin 2 for motor 2

void setup() {

//Set-Up for Motor Pins

pinMode(E1, OUTPUT); //Control pin for Motor 1 set to OUTPUT

pinMode(E2, OUTPUT); //Control pin for Motor 2 set to OUTPUT

pinMode(I1, OUTPUT); //Voltage direction pin for Motor 1 set to OUTPUT

pinMode(I2, OUTPUT); //Voltage direction pin for Motor 1 set to OUTPUT

pinMode(I3, OUTPUT); //Voltage direction pin for Motor 2 set to OUTPUT

pinMode(I4, OUTPUT); //Voltage direction pin for Motor 2 set to OUTPUT

}

```
void loop() {  
  // Wake up the Motors  
  analogWrite(E1, 250); // Motor 1 get ready - high speed  
  analogWrite(E2, 250); // Motor 2 get ready - high speed  
  
  // back up - both wheels rotate same direction  
  digitalWrite(I1, LOW); //Motor 1 - polarity -  
  digitalWrite(I2, HIGH); //Motor 1 - polarity +  
  
  digitalWrite(I3, LOW); //Motor 2 - polarity -  
  digitalWrite(I4, HIGH); //Motor 2 - polarity +  
  
  delay(2000);  
  
  // turn 90 degrees - both wheels rotate opposite directions  
  digitalWrite(I1, LOW); //Motor 1 - polarity -  
  digitalWrite(I2, HIGH); //Motor 1 - polarity +  
  
  digitalWrite(I3, HIGH); //Motor 2 - polarity +  
  digitalWrite(I4, LOW); //Motor 2 - polarity -  
  
  delay(2000);  
  
  // go forward - both wheels rotate same direction
```

```
digitalWrite(I1, HIGH); //Motor 1 - polarity +  
digitalWrite(I2, LOW); //Motor 1 - polarity -
```

```
digitalWrite(I3, HIGH); //Motor 2 - polarity +  
digitalWrite(I4, LOW); //Motor 2 - polarity -
```

```
delay(2000);
```

```
// Stop Wheels
```

```
digitalWrite(I1, LOW); //Motor 1 - polarity -  
digitalWrite(I2, LOW); //Motor 1 - polarity -
```

```
digitalWrite(I3, LOW); //Motor 2 - polarity -  
digitalWrite(I4, LOW); //Motor 2 - polarity -
```

```
delay(2000);
```

```
}
```